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The Finnish Heritage Agency Raija Linna









european public administration network

1. Background & Context of the organization

The Finnish Heritage Agency

- takes care of Finnish cultural heritage
- operates under the Ministry of Education and Culture
- financed through government budget funds
- c. 250 employees

 in charge of museums, e.g. Finnish National Museum, Maritime Museum, Seurasaari Open-Air Museum, two medieval castles





The Finnish Heritage Agency Picture Collections

- cares for cultural, historical, ethnological, architectural and journalistic pictures from the 16th century to the present day
- makes collections available for public use
- 14 employees
- 15 million images, collected since 1840's
- 2 % of 15 million images digitized, 1 % published







2. Background of the case

- Online image service since 2010 <u>www.kuvakokoelmat.fi</u>
- Target: better image library by 2019
- Main characteristics of the project:
 - customer orientation: customer-friendly and bidirectional
 - digitalization: more images for wider audience
 - partnership: a common service with Museum Centre of Turku
- Main challenges of the project:
 - easy-to-use service for diverse customer groups
 - global service
 - cost-efficient service



Service Design Project

offered by the Finnish State Treasury D9 Team

- customer orientation in July 2017:
 - status quo, expectations and wishes
 - customer survey
- 5-day design sprint in November, 2017
- Evaluation, roadmap in December, 2017



5-day Google Design Sprint

- Target: "Engaging, participatory, culturohistorical image service which is best-known in Finland"
- cross-functional team of 7: Sprint Master and Visualist
- 5 phases of the sprint:

- 1. Understand
- 2. Sketch
- 3. Decide,
- 4. Prototype,
- 5. Validate



3. Process/dynamics





4. Results/outcome

Results of the project:

- prototype of a new image service
- customer point of view
- interaction with customers
- way to promote the use of cultural heritage
- cooperation with another museum

Project to be continued:

- public tendering in spring 2018
- purchase of the new service by 2019



Prototype of the new image library



5. Lessons learned & key recommendations

Lessons learned:

- deeper customer orientation for new and existing services
- customers: added value by participating
- New tools: Service Design and Design Sprint
- importance of continual user testing

Factors that influence the results:

diverse customer groups vs one service

Recommendations:

client needs and satisfaction as major priorities



Questions





User opinions on the sprint prototype

- "This seems quite nice. Even if you don't want to buy a picture, you can comment on it and find information. Customer-friendly, it gives you an active role."
- "This is exactly what is needed."
- "A great service is lessened by being a social media arena."
- "Is this a recycle bin?" [A customer is talking about shopping cart.]







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Photo credits: Slide 3 : Olavinlinna castle in 2013-2014. Photo: Soile Tirilä

Slide 5: A top meeting in Helsinki, Finland, in 1990. Photo: Leif Rosas / Pressfoto Zeeland

